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#include <Servo.h>

byte sensorPinL = 6;
byte sensorPinR = 4;

byte sensorNorth = 7;
byte sensorEast = 8;
byte sensorWest = 13;
byte sensorSouth = 12;

int leftIR = 1;
int rightIR = 1;

int north = 0;
int east = 0;
int west = 0;
int south = 0;
int lastDirection = 0;
int currDirection = 0;
int neckDegrees = 85;
int steeringDegrees = 85;
int speedVal = 90;
int inches = 50;

const int trigPin = 2;
const int echoPin = 3;

// Motor setup
const int neckServo = 9;
const int steeringServo = 10;
const int driveServo = 11;

Servo neck;
Servo steering;
Servo drive;

void setup() {
  Serial.begin(9600);
  neck.attach(neckServo);
  steering.attach(steeringServo);
  drive.attach(driveServo);
  // neck.write(85);           // Neutral neck angle
  delay(50);
}

void loop() {
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noseRead();
chooseSpeed();
findBeacon();
pingSensor();
printAll();
finalCheck();
}

int noseRead() {
    leftIR = digitalRead(sensorPinL);
    rightIR = digitalRead(sensorPinR);

    if (leftIR == 0 and rightIR == 0) {
        // Serial.println("Dang! We're in a tight spot.");
    }

    if (leftIR == 0 and rightIR == 1) {
        // Serial.println("Mermaid Off The Port Bow!");
        // steeringDegrees += 5;
    }

    if (rightIR == 0 and leftIR == 1) {
        // Serial.println("Right Obstacle Detected, Panic Then Turn Left");
        // steeringDegrees -= 5;
    }

    if (leftIR == 1 and rightIR == 1) {
        // steeringDegrees = 85;
    }
}

int printAll() {
    Serial.print("North: ");
    Serial.print(north);
    Serial.print(" East: ");
    Serial.print(east);
    Serial.print(" South: ");
    Serial.print(south);
    Serial.print(" West: ");
    Serial.print(west);
    Serial.print(" Left obstacle: ");
    Serial.print(leftIR);
    Serial.print(" Right obstacle: ");
    Serial.println(rightIR);
    Serial.print("Steering: ");
    Serial.print(steeringDegrees);
}

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Serial.print(" Neck: ");
Serial.print(neckDegrees);
Serial.print(" Speed: ");
Serial.println(speedVal);
}

long microsecondsToInches(long microseconds) {
    return microseconds / 74 / 2;
}

int findBeacon() {
    north = digitalRead(sensorNorth);
    east = digitalRead(sensorEast);
    west = digitalRead(sensorWest);
    south = digitalRead(sensorSouth);
    // if (north == 0 and west == 0) {
    //     neckDegrees = 85;
    //     steeringDegrees = 85;
    //     return 0;
    // }

    if (north == 0) {
        recordDirection();
        currDirection = 0;
        if (lastDirection == currDirection) {
            if (neckDegrees > 70) {
                neckDegrees -= 2;
            }
            if (neckDegrees <= 75) {
                if (steeringDegrees >= 50) {
                    steeringDegrees -= 5;
                }
            }
        }
    }
    if (west == 0) {
        recordDirection();
        currDirection = 90;
        if (lastDirection == currDirection) {
            if (neckDegrees < 100) {
                neckDegrees += 2;
            }
            if (neckDegrees >= 95) {
                if (steeringDegrees <= 130) {
                    steeringDegrees += 5;
                }
            }
        }
    }
}

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        }
    }
}

if (east == 0) {
    recordDirection();
    currDirection = 270;
}
if (lastDirection == currDirection) {
    if (neckDegrees > 70) {
        neckDegrees -= 1;
    }
    //  if (steeringDegrees >= 50) {
    //      steeringDegrees -= 5;
    //  }
    reverseSpeed();
}
if (south == 0) {
    recordDirection();
    currDirection = 180;
}
if (lastDirection == currDirection) {
    if (neckDegrees < 100) {
        neckDegrees += 1;
    }
    //  if (steeringDegrees <= 130) {
    //      steeringDegrees += 5;
    //  }
    reverseSpeed();
}
}

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int recordDirection() {
    lastDirection = currDirection;
    delay(50);
}

int chooseSpeed() {
    if (inches >= 45) {
        incrementSpeed();
    }
    if (inches <= 30) {
        decrementSpeed();
    }
    if (inches <= 15 and inches > 7) {
        stopSpeed();
    }
}

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if (inches < 7) {
    reverseSpeed();
}
}

int pingSensor() {
    long duration;
    pinMode(trigPin, OUTPUT);
    digitalWrite(trigPin, LOW);
    delayMicroseconds(2);
    digitalWrite(trigPin, HIGH);
    delayMicroseconds(5);
    digitalWrite(trigPin, LOW);

    pinMode(echoPin, INPUT);
    duration = pulseIn(echoPin, HIGH);

    inches = microsecondsToInches(duration);
    Serial.print("Inches of clearance: ");
    Serial.println(inches);

    if (inches < 8) {
        Serial.println("OhgawdSTAAAAAAPPPP!!!");
    }
}

int writeAll() {
    drive.write(speedVal);
    neck.write(neckDegrees);
    steering.write(steeringDegrees);
}
int fullStop() {
    neckDegrees = 85;
    steeringDegrees = 85;
    speedVal = 95;
}
}

int incrementSpeed() {
    if (speedVal < 110) {
        speedVal += 3;
    }
}
int decrementSpeed() {
    if (speedVal > 95) {
        speedVal -= 3;
    }
}

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}

int stopSpeed() {
    speedVal = 95;
}

int reverseSpeed() {
    if (speedVal > 55) {
        speedVal -= 1
    }
}

int finalCheck() {
    if (speedVal < 85) {
        steeringDegrees = 170 - neckDegrees;      // Reverse steering
    }
    if (speedVal > 85 and speedVal <= 95) {
        steeringDegrees = 85;
    }
    if (leftIR == 1 and rightIR == 1) {
        writeAll();                      // No obstacles
    }
    if (leftIR == 0 or rightIR == 0) {
        drive.write(95);                // Obstacles present
    }
    if (north == 1 and south == 1 and west == 1 and east == 1) {
        speedVal = 95;
    }
}
```